RESEARCH ARTICLE

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Displaying of Digital Clock through digital circuits and through Assembly Language Programs of 8051 microcontroller

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ABSTRACT

With a view to display a Digital Clock through digital circuits using modulo-n (mod-n) counters, a circuit diagram was designed and implemented it through multi simulation software. In the similar manner the time digits were displayed on seven segment displays at 8255 programmable peripheral interface (PPI) ports through 8051 microcontroller, the time digits (hours, minutes and seconds) were connected to the first 8255 PPI and the date digits (Years, months and days) were connected to second 8255 PPI. The detailed circuit diagram was given to understand the construction details of the circuit. The loop in a loop technique of assembly language program was used to display date and time. After displaying a year, month and day on the date displays through main program, it calls 1day subroutine to display time in 24 hours clock. The 1day subroutine calls 1second delay subroutine to change the digits in seconds display. After completion of 24 hours time, the digit will be changed in the days display to indicate the next date. After completion of 31 days in the first month, the main program calls month subroutine to change the digit in the months display. Precautions were taken to change the digits in months display for January 31 days, February 28 days, March 31 days, April 30 days, May 31 days, June 30 days, July 31 days, August 31 days, September 30 days, October 31 days, November 30 days and December 31 days. After completion of a month, there will be a change in years digit and this process will be repeated continuously.

Keywords: Digital Clock, Modulo-n Counters, Interfacing, Assembly Language program, Loop in Loop technique, Binary Coded Decimal (BCD) number

I. INTRODUCTION

In the digital era, designing of a digital clock and maintaining of its digits without any error is one of the important tasks of the circuit designer. The sequential circuits of digital electronics were implemented to design the clock. The modulo-n counters are used to give the required data to display the digits of a digital clock on 7 segment displays.

II. RESULTS AND DISCUSSIONS

The general circuit diagram of 24 hours Digital Clock with digital circuits as given in a text book [1] with clock input was designed by using mod-n counters as shown in Fig. 1.

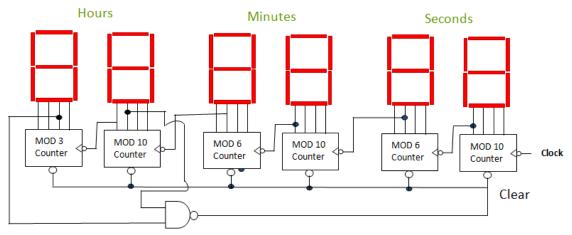


Fig. 1. Digital clock by using mod-n counter digital circuits

The practical circuit diagram to design a 24 hours digital clock by using mod-n counters on Multi-

simulation software [2] with execution results were shown in Fig. 2.

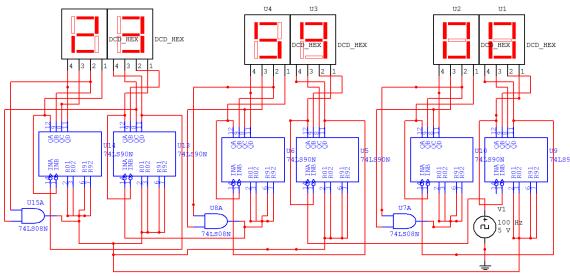


Fig. 2. The 24 hours digital clock

It is observed from figure 2 that, each digit in LSB reaches its required value may apply a clock pulse to its next higher digit. When the clock pulse reached to minutes place, it clears all digits in seconds place. Similarly, when a clock pulse reached to hours place, then all digits in minutes and seconds place will be cleared. When it reaches highest value all digits were cleared and it repeated in incrementing mode. Change the clock position to set or reset any of the digits in a digital clock. The experimental diagram to display Time and date through 8051 microcontroller as its ports information given in a text book [3] was given in Fig. 3. One 8255 ports are used to control the Time digits and another 8255 PPI ports are used to control the digits of the date. The Table 1 shows the 8255 ports bit conditions to display time and date in a systematic manner.

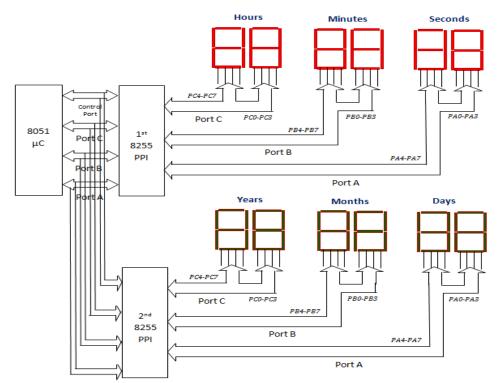


Fig. 3. Displaying of Time and Date through 8051 microcontroller and 8255 PPI ports

		Table	1. Pattern	of display	ying time	and days	on seven s	segment d	isplays		
Years		Months		Days		Hours		Minutes		Seconds	
Upper	Lower	Upper	Lower	Upper	Lower	Upper	Lower	Upper	Lower	Upper	Lower
Digit	Digit	Digit	Digit	Digit	Digit	Digit	Digit	Digit	Digit	Digit	Digit
1	6	0	1	0	0	0	0	0	0	0	0
1	6	0	1	0	0	0	0	0	0	0	1
1	6	0	1	0	0	0	0	0	0	0	2
1	6	0	1	0	0	"	"	"	"	"	"
1	6	0	1	0	0	0	0	0	0	0	9
1	6	0	1	0	0	0	0	0	0	1	0
1	6	0	1	0	0	0	0	0	0	1	1
1	6	0	1	0	0	0	0	0	0	1	2
1	6	0	1	0	0	"	"	"	"	"	"
1	6	0	1	0	0	0	0	0	0	5	9
1	6	0	1	0	0	0	0	0	1	0	0
1	6	0	1	0	0	0	0	0	1	0	1
1	6	0	1	0	0	دد	"		"		"
1	6	0	1	0	0	0	0	5	9	5	9
1	6	0	1	0	0	0	1	0	0	0	0
1	6	0	1	0	0	0	1	0	0	0	1
1	6	0	1	0	0	0	1	0	0	0	2
1	6	0	1	0	0	"	"	"	"	"	"
1	6	0	1	0	0	2	3	5	9	5	8
1	6	0	1	0	0	2	3	5	9	5	9
1	6	0	1	0	1	0	0	0	0	0	0
"	"	"	"	"	"	"	"	"	"	"	"
1	6	0	1	3	1	2	3	5	9	5	9
1	6	0	2	0	0	0	0	0	0	0	0
"	"	"	"	"	"	"	"	"	"	"	"
1	6	0	2	2	8	2	3	5	9	5	9
1	6	0	3	0	0	0	0	0	0	0	0
1	6	0	3	3	1	2	3	5	9	5	9
1	6	0 "	4	0	0	0 "	0	0	0	0 "	0
1	6	0	4	3	0	2	3	5	9	5	9
1	6	0	5	0	0	0	0	0	0	0	0
1	6	1	2	3	1	2	3	5	9	5	9
1	7	0	1	0	0	0	0	0	0	0	0
دد	"	"	"	"	"	"	"	"	"	"	"

The Table 2 shows the assembly language program of 8051 microcontroller to display 24 hours time and 2 digits years. The program one executed, it gives exact values up to a period of 99 years. Precautions were taken in the assembly language program to change the values in a leaf year for every 4 years. The delay program gives exactly 1 second delay, so that the clock works accurately without any deviation. Two address locations were written with NOP instructions to

modify the value of delay time by introducing an extra register. The suitable address locations of 8051 microcontroller memory used in our laboratory starts from 8000H onwards.

We successfully verified the program of displaying of a time on seven segment displays through 8051 assembly language program. Due to time restrictions we could n't verified the program of displaying of the date. We expected that the program could be worked out.

Table 2: Assembly language program for 8051 microcontroller to display Days at Port A, Months at port B and
years at port C of 8255 PPI. ORG 8000; Initial address of the program

Address	Label field	Mnemonic field	Comments field
Main Pro	ogram	ORG 8000H	Origin of the program from 8000H
8000		MOV DPTR,#2043H	; Load DPTR with Control port Address of 2 nd 8255
8003		MOV A,#80	; $(A) = 80H = control word for all ports as output ports$
8005		MOV R7,#16H	; (R7) = $16H$ = to display 16^{th} year on years displays
8007		MOV DPTR,#2042H	; Load DPTR with port C Address of 2 nd 8255
800A		MOV A,R7	; (A) = 16H
800B		MOVX @DPTR,A	; Display 16H at port C of 8255
800C		MOV R6,#00	; $(R6) = 00$
800E		ACALL Month	; Call month routine to display January
8010		MOV R5,#0	; $(R5) = 0 =$ first Day on Days displays
8012		ACALL Day	; Call the routine Day to display day at port A
8014		CJNE R5,#1FH,Day1	; Compare R5 with 1FH (i.e. 31_{10}), if R5 \neq 1FH then
			jump to Day1. No need of involving Accumulator in
			compare
8017		ACALL Month	; Call month routine to display February
8019		MOV R5,#0	; $(R5) = 0 = to display beginning of the Day$
801B		ACALL Day	; Call the routine Day to display day at port A
801D		CJNE R5,#1CH,Day1	; Compare R5 with 1CH (i.e. 28_{10}), if R5 \neq 1CH then
0000			jump to Day1. In February month there are 28 days
8020		ACALL Month	; Call month routine to display March
8022		MOV R5,#0	; $(R5) = 0 = $ first Day on Days displays
8024		ACALL Day	; Call the routine Day to display day at port A
8026		CJNE R5,#1FH,Day1	; Compare R5 with 1FH (i.e. 31_{10}), if R5 \neq 1FH then
			jump to Day1. No need of involving Accumulator in
8020		ACALL Month	compare
8029 802B	BACK:	ACALL Month MOV R5,#0	; Call month routine to display April
802B 802D	DACK:	ACALL Day	; $(R5) = 0 = $ first Day on Days displays
802D 802F		CJNE R5,#1EH,Day1	 ; Call the routine Day to display day at port A ; Compare R5 with 30₁₀, if R5≠1EH then jump to Day1.
802F 8032		ACALL Month	; Call month routine to display May / July
8032		MOV R5,#0	; (R5) = 0 = to display beginning of the Day
8034		ACALL Day	; Call the routine Day to display day at port A
8038		CJNE R5,#1FH,Day1	; Compare R5 with 31_{10} , if R5 \neq 1FH then jump to
0050		CJIVE K5,#1111,Day1	Day1.
803B		ACALL Month	; Call month routine to display June / August
803D		CJNE R6,#08,BACK	; Compare R6 with 07 (July), if R6≠07 then jump
0002			toBACK.
8040		MOV R5,#0	; $(R5) = 0 =$ to display beginning of the Day
8042		ACALL Day	; Call the routine Day to display day at port A
8044		CJNE R5,#1FH,Day1	; Compare R5 with 31_{10} , if R5 \neq 1FH then jump to
			Day1.
8047		ACALL Month	; Call month routine to display September
8049	BACK1:	MOV R5,#0	; $(R5) = 0 = $ first Day on Days displays
804B		ACALL Day	; Call the routine Day to display day at port A
804D		CJNE R5,#1EH,Day1	; Compare R5 with 1EH (i.e. 30_{10}), if R5 \neq 1EH then
			jump to Day1. No need of involving Accumulator in
			compare
8050		ACALL Month	; Call month routine to display October / December
8052		MOV R5,#0	; $(R5) = 0 =$ to display beginning of the Day
8054		ACALL Day	; Call the routine Day to display day at port A
8056		CJNE R5,#1FH,Day1	; Compare R5 with 31_{10} , if R5 \neq 1FH then jump to
			Day1.
8059		ACALL Month	; Call month routine to display November
805B		CJNE R6,#12,BACK1	; Compare R6 with 12H, if R6≠12H then jump to BACK1.
805E		INC R7	; Increment the year
805F	1	SJMP START	; Repeat the process again

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Subrouti	Subroutine to display month at port B					
9000	Month:	INC R6	; Increment R6 to get next month			
9001		MOV DPTR,#2041H	; Load DPTR with port B Address of 2 nd 8255			
9004		MOV A,R6	; (A) = R6			
9005		DA A	; (A) = BCD coded Decimal value			
9006		MOVX @DPTR,A	; Display next month at port B of 8255			
9007		RET	; Return to main program			
Subrouti	ne to display a	a day at port A				
9008	Day:	MOV DPTR,#2040H	; Load DPTR with port A Address of 2 nd 8255			
900B	Day1:	MOV A,R5	;(A) = day			
900C		DA A	; (A) = BCD coded Decimal value			
900D		MOVX @DPTR,A	; Display Day on port A of 8255			
900E		LCALL 1day	; Call delay for $1 day = 24$ hours.			
9012		INC R5	; Increment R5 to get next day			
6013		RET	; Return to main program			

Table 3: The Delay Routine

Address	Label field	Mnemonic field	Comments field
FF00H	DELAY:	NOP	; No operation
FF01H		NOP	; No operation
FF02H		MOV R1,#0FF	; Load R1 register with FFH
FF04H	LOOP2:	MOV R2,#0FF	; Load R2 register with FFH
FF06H	LOOP1:	DJNZ R2,LOOP1	; Decrement R2 by 1 and if it is not equal to 0
			jump to LOOP1 (inner loop)
FF08H		DJNZ R1,LOOP2	; Decrement R1 by 1 and if it is not equal to 0
			jump to LOOP2 (middle loop)
FF0AH		NOP	; No operation
FF0BH		NOP	; No operation
FF0CH		RET	; Return to the main program

Table 4: Assembly language program for 8051 microcontroller to display Seconds at Port A, Minutes at port Band Hours at port C of 8255 PPI.

Address	Label field	Mnemonic field	Comments field
9100	1day:	MOV DPTR,#2023H	; Load DPTR with Control port Address of 1 st 8255
9103		MOV A,#80	; $(A) = 80H = control word for all ports as output$
			ports
9105		MOV DPTR,#2022H	; Load DPTR with port C Address of 1 st 8255
9108		MOV R0,#0	; $(\mathbf{R}0) = 00$, to display 00 hours
910A		MOV A,R0	; $(A) = (R0)$
910B		MOVX @DPTR,A	; Display 00 hours at port C of 8255
910C	BACK3:	MOV R4,#0	; $(\mathbf{R4}) = 00$, to display 00 minute
910E		MOV A,R4	; (A) = (R4)
910F		MOV DPTR,#2021H	; Load DPTR with port B Address of 1 st 8255
9112		MOVX @DPTR,A	; Display minutes at port B of 1 st 8255
9113	BACK2:	MOV R3,#0	; $(R3) = 00$, to display 00 Seconds
9115		MOV A,R3	; $(A) = (R3)$
9116		MOV DPTR,#2020H	; Load DPTR with port A Address of 1 st 8255
9119	BACK1:	MOVX @DPTR,A	; Display Seconds at port A of 1 st 8255
911A		LCALL DELAY	; Call 1 second DELAY routine
911D		ADD A,#01	; $(A) = (A) + 1$, to get next second
911F		DA A	; Decimal adjusting A to get seconds in BCD format
9120		CJNE A,#60H,BACK1	; If (A) \neq 60H, then jum to BACK1
9123		INC R4	; $(R4) = (R4) + 1$, to get next minute
9124		MOV DPTR,#2021H	; Load DPTR with port B Address of 1st 8255
9127		MOV A,R4	; $(A) = (R4)$
9128		DA A	; Decimal adjusting A to get minutes in BCD format

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9129	MOVX @DPTR,A	; Display minutes at port B of 1 st 8255
912A	CJNE A,#60H,BACK2	; If (A) \neq 60H, then jump to BACK1
912D	INC R0	; $(R0) = (R0) + 01$, to get next hour
912E	MOV A,R0	; $(A) = (R0)$
912F	DA A	; Decimal adjusting A to get hours in BCD format
9130	CJNE A,#24H,BACK2	; If (A) \neq 24H, then jump to BACK3
9133	RET	; Return to main program

III. CONCLUSIONS

- 1. The modulo-n counters were used to generate a digital clock
- 2. Change the clock position to set or reset any of the digits in the digital clock.
- 3. The lower digits reaches its maximum value, it supplies a clock pulse to its higher digit.
- 4. When higher digits are resetting, they clears all its lower positions.
- 5. Two separate 8255 PPIs required to display time and date separately
- 6. The delay subroutine must give exactly 1 second delay to display time and date accurately.
- 7. It is cheapest to design the digital clock with digital circuits than with the microprocessors.

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