## Low Power Synthesis in Digital Design by Automatic Insertion of Clock Gating and Operand Isolation Cells

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#### Abstract-

This work presents a design and verification of low power and high performance router by using dynamic power reduction technique i.e. Clock gating and Operand isolation. The power consumption of the presented router is significantly lower than that of a router with unnecessary switching activities. The clock gating and operand isolation techniques allows a variety of features such as easily configurable, automatically implemented which allows maximal reduction in power requirements with minimal designer involvement and software involvement. Clock gating and operand isolation techniques can be introduced into a design manually or tools exist to perform automatically. In this paper, source code was written in Verilog (Hardware Descriptive language), simulation and low power synthesis is done in cadence by using 45nm technology. In this paper a comparison is done on synthesis power report without and with low power techniques, shown that a 68% reduction in total power.

*Index Terms*- Clock Gating, Dynamic Power Dissipation, Finite State Machine (FSM), FIFO, Lower Power Design, operand isolation, Router, Verilog.

#### I. INTRODUCTION

The demand for low power circuit design has increased significantly due to the explosive growth of battery-operated portable applications like laptop computers and cellular Phones. The mandate to reduce system power consumption and design energy-efficient ICs has led to the increasing use of low-power IC design techniques. In order to reduce power consumption, clock gating is a useful technique to reduce switching activities. Due to the dramatic increase in portable and battery-operated applications, lower power consumption has become a necessity in order to prolong battery life. Power consumption is an important part of the equation determining the end product's size, weight, and efficiency. In synchronous digital circuits the clock net is responsible for a significant part of the power dissipation. Clock gating tries to reduce the activity on parts of the clock net by disabling the clock on flip flops when they are clocked only to retain their values.

Clock gating technique can be introduced into a design manually or tools exist to perform clock gating automatically. Clock gating is power saving techniques used in synchronous circuits (i.e. circuits that require a clock for transitions), it Identifies the portions of the circuit that are currently inactive and retains their earlier state. Use additional logic to disable clock to such inactive state holding flip flops.

Clock gating helps in reducing two major components of power dissipation:

- 1. Power consumed by flip-flops on each clock edge, even if their inputs are static.
- 2. Power used by clock distribution and buffer network that distributes the clock throughout the chip, even to areas that currently do not need it.

#### II. ROUTER SPECIFICATIONS

In this paper a low power 1x3 Router was designed by considering the following specifications:

#### A. Input/output Specifications

The router accepts data packets on a single 8-bit port called data and routes the packets to one of the three output channels (channel0, channel1 or channel2). The router has an active low input resetn resets the router.





signal must be deasserted, and the packet parity byte should be driven. This signals packet completion. The input data bus

#### B. Data packet Description

Data packet is a sequence of bytes with the first byte containing a header, the next variable set of bytes containing data, and the last byte containing parity. The header consists of a 2-bit address field and a 6-bit length field.



Figure 2. Data packet format

The address field is used to determine to which output channel the packet should be routed, with address '3' being illegal. The length field specifies the number of data bytes (payload). A packet can have a minimum data size of 1 byte and maximum data of 63 bytes. The parity should be a byte of even, bitwise parity, calculated over the header and data bytes of the packet.

#### C. Router Input Protocol

All input signals are active high and are synchronized to the falling edge of the clock. Therefore, any signal that is an input to the DUV is driven at the falling edge of clock. This is because the DUV router is sensitive to the rising edge of clock. Therefore, driving input signals on the falling edge ensures adequate setup and hold time. The packet\_valid signal has to be asserted on the same clock as when the first byte of a packet (the header byte), is driven onto the data bus. Since the header byte contains the address, this tells the router to which output channel the packet should be route (channel0, channel1 or channel2).

Each subsequent byte of data should be driven on the data bus with each new falling clock. After the last payload byte has been driven, on the next falling clock, the packet\_valid value cannot change while the suspended\_data in signal is active (indicating a FIFO overflow).



Figure 3. Router input protocol

The packet driver should not send any more bytes and should hold the value on the data bus. The width of suspended\_data\_in signal assertion should not exceed 100 cycles. The err signal esserts when a packet with bad parity is detected in the router, within 1 to 10 cycles of packet completion.

#### D. Router Output Protocol

All output signals are active high and are synchronized to the falling edge of the clock. Thus, the packet receiver will drive sample data at the falling edge of the clock. This is correct because the router will drive and sample data at the edge of clock. Each output port channelX (channel0, channel1 or channel2) is internally buffered by a FIFO of depth and width of 1 byte.



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Figure 4. Router output protocol

The router asserts the vld\_chan\_x (vld\_chan\_0, vld chan 1 or vld chan 2) signal when valid data appears on the channelX (channel0, channel1 or channel2) output bus. This is a signal to the packet receiver that valid data is available on a particular router. The packet receiver will than wait until it has enough space to hold the byte of the packet and then respond with the asserts if the read enb x (read enb 0, read enb 1 or read enb 2) signal that is an input to the router. The read\_enb\_x (read\_enb\_0, read\_enb\_1) or read\_enb\_2) input signal is asserted on the falling clock edge in which data are read from the channelx (channel0, channel1 or channel2) bus. As long as the read\_enb\_x (read\_enb\_0, read\_enb\_1 or read\_enb\_2) signal remains active, the channelX (channel0, channel1 or channel2) bus drives a valid packet byte on each rising clock edge. The packet receiver cannot require the router to suspend data transmission in the middle of the packet.

Therefore, the packet receiver must assert the read\_enb\_x (read\_enb\_0, read\_enb\_1 or read\_enb\_2) signal only after it ensures that there is adequate space to hold the entire packet. The read\_enb\_x (read\_enb\_0, read\_enb\_1 or read\_enb\_2) must be asserted within 30 clock cycles of the vld\_chan\_x (vld\_chan\_0, vld\_chan\_1 or vld\_chan\_2) being asserted. Otherwise, there is too much congestion in the packet receiver. The DUV channel (channel0, channel1 or channel2) bus must not be tri-stated when the DUV signal vld\_chan\_x (vld\_chan\_0, vld\_chan\_1 or vld\_chan\_2) is asserted and the input signal read\_enb\_x (read\_enb\_0, read\_enb\_1 or read\_enb\_2) is also asserted high.

#### **III. ROUTER DESIGN**



#### Figure 5. Low power digital design flow

Switches and routers are the critical building blocks of a successful network infrastructure, to route the data in the network. In the design of a low power network the blocks like router must consume less power. In the semiconductor and electronic design industry, Verilog is a HDL used to model electronic systems. Verilog HDL allows designers to design at various levels of abstraction. In this paper, a low power 1x3 router was designed by applying clock gating to the router RTL code.The low power digital design flow was as shown in figure 5. In this paper, the 1x3 router consist of two main modules one is FSM and another is FIFO.

#### A. FSM Design

To determine what constitutes an efficient FSM coding style, we first need to identify HDL coding goals and why they are important. After the HDL coding goals have been identified, we can then quantify the capabilities of various FSM coding styles. The author has identified the following HDL coding goals as important when doing HDL-based FSM design:

- 1. The FSM coding style should be easily modified to change state encodings and FSM styles.
- 2. The coding style should be compact.
- 3. The coding style should be easy to code and understand.
- 4. The coding style should facilitate debugging.
- 5. The coding style should yield efficient synthesis results.

Basically a FSM consists of combinational, sequential and output logic. Combinational logic is used to decide the next state of the FSM. Sequential logic is used to store the current state of the FSM. By considering the session II router specifications the router was designed, at the input side an eight state FSM receives the data and transmit that data to the output channels (channel0, channel1 or channel2). The eight states are IDEAL, ADDR\_CHECK, CH0, CH1, CH2, HOLD, PARITY\_LOADER and PARITY\_CHECK.

When there is valid input data then FSM goes to next state i.e. ADDR\_CHECK otherwise it will be in the IDEAL state. In the ADDR\_CHECK FSM checks the address bits, if the address bits are '00' then the next stale is CH0, if the address bits are '01' then the next state is CH1, if the address bits are '10' then the next state is CH2 otherwise IDEAL is the next state. In CH0 state, if the channel is full or empty then the net state is HOLD, if it not satisfied the packet valid is zero then the next stage is PARITY\_LOADER otherwise it continues in the previous state. Similarly CH1 and CH2 are executes. In the HOLD state, based on the full signal bits the next state will be CH0, CH1, CH2, IDEAL or it will continue in the hold state. In the PARITY\_CHECK, if the par bit is 1 and the parity and parity2 are equal then the next state is HOLD, where par is an intermediate signal.

gating was applied to the router RTL Verilog code by using cadence, the dynamic power is reduced more than 65%. But

#### B. FIFO design

FIFO is an acronym for First In, First Out, an abstraction related to ways of organizing and manipulation of data relative to time and prioritization. This expression describes the principle of a queue processing technique or servicing conflicting demands by ordering process by first-come, firstserved (FCFS) behaviour: what comes in first is handled first, what comes in next waits until the first is finished, analogous to the behaviour of persons standing in line, where the persons leave the queue in the order they arrive, or waiting one's turn at a traffic control signal.

An 8-bit width FIFO is designed, because the 1x3 router has three output channels. At the output side parallel placing of three FIFO's will work as three output channels, and the channel was selected automatically by considering the address bits.

#### C. Clock Gating

Clock gating is a popular technique used in many synchronous circuits to reduce dynamic power dissipation. Clock gating saves power by adding more logic to a circuit to prune the clock tree. Pruning the clock disables portions of the circuitry so that the flip-flops in them do not have to switch states. Switching states consumes power. When not being switched, the switching power consumption goes to zero, and only leakage currents are incurred.



Figure 6. Power analysis

Cadence, Synopsys like tools will apply clock gating to the RTL code automatically. So, in this paper the clock

the number of cells count was increased; because of placing of clock gating cells throughout the clock tree due to this the area is also increasing.

#### D. Operand isolation

Operand Isolation is a dynamic power optimization technique that can reduce power dissipation in datapath blocks controlled by an enable signal. The combinational components of a design are controlled in order to minimize power consumption. Operand Isolation is one such technique. Employing operand isolation, redundant combinational blocks of a design are identified.



**Figure** 7. Operand isolation (a) Before Operand Isolation, (b) After Operand Isolation

Here, redundant means in temporal perspective i.e. a combinational operation is performed at a particular time, when its result is not getting used in the downstream circuit. By operand isolation, these temporarily redundant operations are identified and the operands of these operations are held at a particular value to reduce the switching activity of the combinational circuit. This, in turn, reduces the dynamic power significantly. The concept of operand isolation is shown using Figure 7, where a part of a data-path is shown.

#### **IV. SIMULATION AND POWER ANALYSIS**

Simulation refers to the verification of a design, its function and performance. It is process of applying stimuli to a model over time and producing corresponding responses from a model. Figure 11 represents the simulation of input channel, output channel and router. Synthesis process converts user's hardware description into structural logic description. It provides a means to covert schematics of HDL into real world hardware. Synthesis tools convert the described hardware into a net list that a vendor may use to create a chip or board. Figure 8, Figure 9 and Figure 10 represents the synthesis of Router, Top module of FIFO, and Top module of FSM respectively. In this paper, the design and verification is done in cadence tool by using 45nm technology.



Figure 8. Router RTL schematic



Figure 9. Top Module Of FIFO



Figure 10. Top module of FSM



Figure 11. Router simulation report

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Generated on: Oct 22 2011 10:46:01 AM Module: router_top Technology library: tsmc18 1.0 Operating conditions: slow (balanced_tree) Wireload mode: enclosed Area mode: timing library
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Instance	Cells	Leakage Power(nW)	Dynamic Power(nW)	Total Power(nW)	
router_top	1440	1457.903	1276204.182	1277662.085	
t2	1113	1215.587	1109990.790	1111206.377	
F1	371	405.196	361550.450	361955.646	
F2	371	405.196	398891.866	399297.062	
F3	371	405.196	349548.474	349953.669	
t1	327	242.316	123196.851	123439.167	
inc_add_81_44_5	61	34.566	0.000	34.566	

Figure 12. Power report without clock gating & operand isolation

Generated by: Generated on: Module: Technology library: Operating conditions: Wireload mode: Area mode:		Encounter(R) RTL Compiler v09.10-p104_1 Feb 02 2012 12:53:25 PM router_top tsmc18 1.0 slow (balanced_tree) enclosed timing library				
Instance	Cells	Leakage Power (nW)	Dynamic Power(nW)	Total Power(nW)		
router_top	1582	1528.587	421640.670	423169.257		
F1	421	422.651	80648.386	81071.037		
F2 F3	421 421	422.651 422.651	73083.317 88354.774	73505.969 88777.425		

# Figure 13. Power report with clock gating & operand isolation

260.632

165676.366 165936.998

t1

319

The easy and popular system-level clock-gating stops the clock for an entire Router, effectively disabling all functionality. It prevents the logic from switching. The power reports without clock gating & operand isolation [Figure 12] and with clock gating & operand isolation [Figure13] generated by using cadence tool, the total power is minimized more than 68%.

#### CONCLUSION

Clock gating & operand isolation are the very useful automatic dynamic power saving techniques. In this paper, a router was designed by using Verilog HDL and the dynamic power of the router is reduced by using clock gating & operand isolation in cadence environment. After applying the clock gating and operand isolation to the router RTL Verilog code by using cadence tool, the dynamic power is reduced more than 68%, but the area is increased, because the insertion of clock gating and operand isolation cells throughout the clock tree and data-path.

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