NSWT : Network security using Walsh Table Algorithms

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Abstract

In this paper we describe a method for integrating Security through Walsh Table . Network Security is becoming more and more crucial as the volume of data being exchanged on the Internet increases. When people use the Internet, they have certain expectations. They expect confidentiality and data integrity. They want to be able to identify the sender of a message. Through this paper we want to send the message to only the intended receiver. To all the other, the message should be unintelligible. We have tried in this paper that the data must arrive at the receiver exactly as it was sent. There must be no changes during the transmission, either accidental or malicious.

Keywords : Keyword : Security , Walsh table , Encryption, NSWT Algorithms.

1. Introduction

1.1 Security A *Security* involves four aspects: privacy, message authentication, message integrity, and non-repudiation.

Privacy: It means that the sender and the receiver expect privacy. The transmitted message should make sense to only the intended receiver. To all others, the message should be unintelligible.

Authentication: It means that the receiver is sure of the sender's identity.

Integrity: It means that the data must arrive at the receiver exactly as it was sent. There must be no changes during the transmission, either accidental or malicious. For example, it would be harmful if a request for transferring \$200 changes to a request for \$20,000. The integrity of the message must be preserved in a secure communication.

Non- Repudiation: It means that a receiver must be able to prove that a receive message came from a specific sender. The sender must not be able to deny sending a message. For example, when a customer sends a message to transfer money from one account to another, the bank must have proof that the customer actually requested this transaction.

Privacy with public key Encryption: In this method, there are two keys : a private key and a public key. The private key is kept by the receiver. The public key is announced to the public. Imagine system A wants to send a message to user B. System A uses the public key to encrypt the message. When the message is received by B, he uses her private key to decrypt the message. In public key encryption/decryption, the public key that is used to encrypt the algorithm is different from the private key that is used to decrypt the algorithm. The public key is available to the public; the private key is kept by each individual.

Advantages:

- 1. The whole idea behind public key encryption is to remove the restriction of a shared secret key between two entities who need to communicate with each other.
- 2. The number of keys needed is reduced tremendously. In this system, for one million user to communicate, only two millions are needed, not a half-billion as was the case in secret key encryption.

1.2Walsh table

We use a Walsh table, which is a twodimensional table with an equal number of rows and column as shown in below fig.

> Two basic rules of Walsh table $W_1 = [+1]$ (1)

$$W_{2N} = \begin{bmatrix} W_N & W_N \\ W_N & \overline{W_N} \end{bmatrix}$$

According to Walsh, if we know the table for N sequences Wn, we can create the table for 2N sequences W_{2N} , the W_N with the over bar stands for the complement of W_N , where each +1 is changed to -1 and vice versa.

1.3 Encryption

The technique for providing confidentiality for transmitted data is symmetric encryption It has four ingredients

Plaintext: This is the original message or data that is fed into the algorithm as input.

Encryption algorithms: The encryption algorithm performs various substitutions and transformations on the plaintext.

Secret key: The secret key is also input to the encryption algorithm. The exact substitutions and transformations performed by the algorithm depend on the key.

Cipher text: This is the scrambled message produced as output. It depends on the plaintext and the secret key. For a given message, two different keys will produce two different cipher texts.

2. Related Work

2.1Methodology:In this paper we develop an algorithm, NS algorithm to encrypt the scanned copy of signature of any customer whose account is in Bank. It must be secure that nobody can change data during the transmission, either accidental or malicious. The process to do this work is following; Step 1: First scan the copy of signature of any customer.

Step 2: Convert the scan signature files into the binary picture file, binarypicture.jpg.

Step 3: Convert binarypicture.jpg into the binary text file.

Step 4: Fit this converted binary text file into NXN matrix.

Step 5: Multiply **NXN** matrix with Walsh table denoted by Wn.

Step 6: Resultant matrix will be the encrypted data that nobody can see it.

a).Two basic rules of Walsh table

(1) $W_1 = [+1]$

(2)
$$W_{2N} = \begin{bmatrix} W_N & W_N \\ W_N & \overline{W_N} \end{bmatrix}$$

b).Let n = 0, 1, 2, 3, ... r then N= power of (2^n) Generation of W2,W4,W8,W16,W32.....

$$W_{2} = \begin{bmatrix} W_{1} & W_{1} \\ W_{1} & \overline{W}_{1} \end{bmatrix}$$
$$= \begin{bmatrix} +1 & +1 \\ +1 & -1 \end{bmatrix} By applying rule (1)$$

Equation (2)

Replace +1 by
$$\begin{bmatrix} +1 & +1 \\ +1 & -1 \end{bmatrix}$$

And

by
$$\begin{bmatrix} -1 & -1 \\ -1 & +1 \end{bmatrix}$$

Equation (3)

From equation (2) and (3)

-1

$$W_{4} = \begin{bmatrix} +1 & +1 & +1 & +1 \\ +1 & -1 & +1 & -1 \\ +1 & +1 & -1 & -1 \\ +1 & -1 & -1 & +1 \\ & & Equation (4) \end{bmatrix}$$

From equation (3) and (4)

W ₈ =									
	[+1	+1	+1	+1	+1	+1	+1	+1	
	+1	-1	+1	-1	+1	-1	+1	-1	
	+1	+1	-1	-1	+1	+1	-1	-1	
	+1	-1	-1	+1	+1	-1	-1	+1	
	+1	+1	+1	+1	-1	-1	-1	-1	
	+1	-1	+1	-1	-1	+1	-1	+1	
	+1	+1	-1	-1	-1	-1	+1	+1	
	+1	-1	-1	+1	-1	+1	+1	-1-	
	Equation (5)								

Equation (5) From equation (3) and (5)

 $W_{16} =$

	. 10															
[+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1
	+1	-1	+1	-1	+1	-1	+1	-1	+1	-1	+1	-1	+1	-1	+1	-1
	+1	+1	-1	-1	+1	+1	-1	-1	+1	+1	-1	-1	+1	+1	-1	-1
	+1	-1	-1	+1	+1	-1	-1	+1	+1	-1	-1	+1	+1	-1	-1	+1
	+1	+1	+1	+1	-1	-1	-1	-1	+1	+1	+1	+1	-1	-1	-1	-1
	+1	-1	+1	-1	-1	+1	-1	+1	+1	-1	+1	-1	-1	+1	-1	+1
	+1	+1	-1	-1	-1	-1	+1	+1	+1	+1	-1	-1	-1	-1	+1	+1
	+1	-1	-1	+1	-1	+1	+1	-1	+1	-1	-1	+1	-1	+1	+1	-1
	+1	+1	+1	+1	+1	+1	+1	+1	-1	-1	-1	-1	-1	-1	-1	-1
	+1	-1	+1	-1	+1	-1	+1	-1	-1	+1	-1	+1	-1	+1	-1	+1
	+1	+1	-1	-1	+1	+1	-1	-1	-1	-1	+1	+1	-1	-1	+1	+1
	+1	-1	-1	+1	+1	-1	-1	+1	-1	+1	+1	-1	-1	+1	+1	-1
	+1	+1	+1	+1	-1	-1	-1	-1	-1	-1	-1	-1	+1	+1	+1	+1
	+1	-1	+1	-1	-1	+1	-1	+1	-1	+1	-1	+1	+1	-1	+1	-1
	+1	+1	-1	-1	-1	-1	+1	+1	-1	-1	+1	+1	+1	+1	-1	-1
l	+1	-1	-1	+1	-1	+1	+1	-1	-1	+1	+1	-1	+1	-1	-1	+1-
		-	-		-			-	-			-		-	-	

Similarly we can generate W₃₂ and so on

Stage 1 : Process for converting Scan Signature into Binary value

Converted Binary Value

Binarypicture.jpg





Scan Signature

Raji May

Conver	ted
Binary	value

Converted Binary stored n x n matrix

Walsh table

2.2 The Proposed NSWT Algorith

The Proposed NSWT algorithm is used to secure the signature of the customer of any Bank. In this algorithm, firstly we take the scan signature of the customer and then convert this scan signature into the binary picture.jpg. Secondly, we are converting the binary picture into the binary value and storing that binary value into the Matrix, multiplying it with the Walsh table, the resultant matrix will be encrypted data.

Algorithm NSWT (sign,R)

Input: A Scan signature image denoted by sign and random number ,R.

Output: A set of Encrypted data denoted by enc.

- 1. Put the scan signature image (thumb.jpg).
- 2. for x<-0 to sign.getWidth()
- 3. for y<-0 to sign.getHeight()
- 4. do Color picture Color(sign.getRGB(x, y));
- 5. r <- picture.getRed();
- 6. g <- picture.getGreen();
- 7. b <- picture.getBlue();
- 8. Average <- (r+g+b)/3;
- 9. if average<140
- 10. the Color new_pixel<-Color(0,0,0);
- 11. thumb.setRGB(x, y,new_pixel.getRGB());
- 12. Source<- source.concat("0");
- 13. else
- 14. Colornew_pixel<-Color(255,255,255);
- 15. sign.setRGB(x, y,new_pixel.getRGB());
- 16.

source=source.concat("1");

- 17. ImageIO.write(thumb, "jpg", newFile("Binary_signature.jpg");
- bytebinary[<- source.getBytes(); Now the new file will be converted into binary picture and then

converted into binary file in text format.

- 19. Select a random number R <- 0 to n
- 20. Store the converted binary value.
- 21. data <- binary[]
- 22. x <- power of (2^{R})
- 23. tn[][]<- int[x][x];
- 24. Wn[0][0] <- 1;
- 25. for i<-0to x.
- 26. for j<-0to x
- 27. Count <- count+1.
- 28. cnt <- count-1.
- 29. c=data.charAt(cnt).
- 30. k <- c;
- 31. tn[i][j]=k;
- 32. tn[i][j]=0;
- 33. for l <-1 to less than x.
- 34. for i < -0 to less than 1.
- 35. for j < -0 to less than 1.
- 36. do

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- wn[i+l][j] <- wn[i][j].
- wn[i][j+1] < -wn[i][j].
- wn[i+l][j+l] <- wn[i][j]*(-1).
- 37. for i < 0 to less than x.
- 38. for j < -0 to less than x.
- 39. for k < -0 to less than x.
- 40. do
 - cn[i][j]

cn[i][j]+tn[i][k]*wn[k][j];

- 41. for i<-0 to less than l.
- 42. for i < -0 to less than 1.
- 43. enc <- cn[i][j]); // Encrypted data
- 44. return enc.

3. CONCLUSION

Through this paper we have tried to develop an algorithm to stop fraud and duplicate signature of the customer can be checked for in this system. Hence if this system is employed data must arrive at the receiver exactly as it was sent. Thanks to this system that secures the signature of the customer that nobody can change data during the transmission, either accidental or malicious.

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